

PUBLIC PARTICPATION INFO: THIS MEETING WILL BE HELD IN PERSON AT STATION 7

AGENDA LAKE VALLEY FIRE PROTECTION DISTRICT 2211 Keetak Street, Meyers, CA Regular Meeting of the Board of Directors 4:00 p.m. July 14, 2022

- 1. PLEDGE OF ALLEGIANCE
- 2. ROLL CALL
- 3. APPROVAL OF AGENDA
- 4. READING OF THE MINUTES OF THE REGULAR MEETING FOR June 9, 2022
- 5. PUBLIC COMMENTS
- 6. COMMUNICATIONS
- 7. OLD BUSINESS
 - A. JPA Update
 - Discussion/Action
- 8. NEW BUSINESS
 - A. Recognition of Morgan Pacheco "No Fireworks" Art Contest Winner
 - **B.** Badge Pinning Ceremony
 - Perry Quinn Battalion Chief
 - Matthew Nerdahl Captain
 - Dylan Yuzbick Engineer
 - Corey Cordray Firefighter/Paramedic
 - C. Recognition of Neil Schnaible 2021 Firefighter of the Year
 - D. Approve and Adopt the 2022 CalOES Salary Survey
 - E. FAIRA Renewal of Liability Insurance
 - F. NCSDIA Renewal of Workers Compensation Insurance
 - G. Nevada Fire Safe Council
 - Discussion Action
 - H. Burn Restrictions
 - Discussion/Action

- I. Proposed B-Tier Salary Scale
- Discussion/Action

9. REPORTS

- A. Firefighter Associations
 - Local 4409
 - Firefighters Foundation
- **B.** Lake Valley Fire Protection District Chief's Report
- **C. Battalion Chiefs**
 - Fire Marshal
 - Operations
 - Training
- 10. REVIEW AND APPROVE DISTRICT Year to Date Income and Expense Report for July 1, 2021 to May 31, 2022

11. APPROVE DISTRICT PAYROLL

A. Pay Period 12B. Pay Period 13	June 10, 2022 June 24, 2022	\$307,124.98 \$178,018.23
PAYMENT OF BILLS	1	
A. June 27, 2022		\$158,499.02

B. July 7, 2022 C. July 7, 2022 FY 22-23 \$158,499.02 \$ 20,505.95 \$76,184.74

13. ADJOURNMENT

12.

Public participation is encouraged. The meeting location is accessible to people with disabilities. Every reasonable effort will be made to accommodate participation of the disabled in all of the District's public meetings. If particular accommodations for the disabled are needed, please contact the Administrative Manager at (530) 577-3737 at least 24 hours in Advance of the meeting.